Supplement IV.A: Multiple Inheritance

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C++ allows you to derive a class from multiple base classes. This is known as *multiple inheritance*. Listing 1 gives an example.

Listing 1 MultipleInheritanceDemo.cpp

```
#include <iostream>
using namespace std;
class B1
ł
public:
  void p1()
  {
    cout << "from B1" << endl;</pre>
  }
};
class B2
{
public:
  void p2()
  {
    cout << "from B2" << endl;</pre>
  }
};
class A: public B1, public B2
ł
public:
  void p3()
  {
    cout << "from A" << endl;</pre>
  }
};
int main()
{
  A a;
  a.p1();
  a.p2();
  a.p3();
  return 0;
}
```

Class A derives from classes **B1** and **B2** (line 22). An object a of class A is created in line 24. Function **p1** is inherited to A from **B1** and function **p2** is inherited to A from **B2**.

Multiple inheritance is a powerful capability to develop reusable software. But it causes ambiguity in some cases. For example, if you change the function name **p2** in **B2** to **p1**, the compiler will report an ambiguity error. To resolve this ambiguity, redefine function **p1** in class **A**.